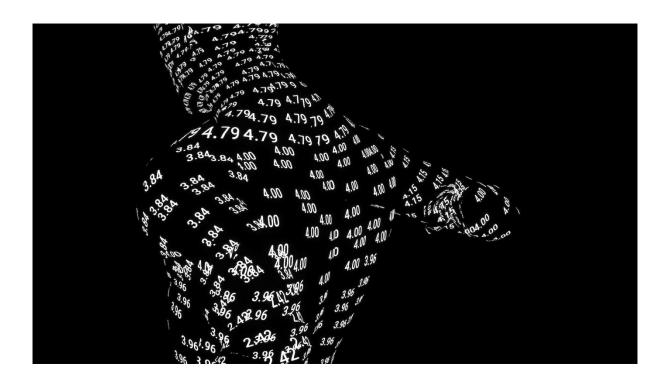
Samuel Bianchini

Real-time 3D developer: Colin Bouvry Motion capture expert: Anastasiia Ternova 3D graphics assistant: Dylan Egu

Curating: Abbaye de Maubuisson, centre d'art contemporain Production: Départemental du Val d'Oise



DOCUMENTS AND INFO ABOUT THE INSTALLATION

• French: https://dispotheque.org/fr/en-vitesses

• English: https://dispotheque.org/en/en-vitesses

EQUIPMENT PROVIDED BY THE ARTIST

• For any exhibition that allows easy transport from Paris or if the artist is able to travel: a gaming PC (with

- a good graphics card, a good processor and at least 16GB ram). Windows 11. Insurance value: 1800 euros.
- For any exhibition that does not allow such transport, an equivalent gaming PC must be supplied (see below).
- The artist provides the program to be installed and played on the computer.

EQUIPMENT TO PROVIDE ON SITE

- If transport from Paris is not possible: A gaming PC (with a good graphics card, a good processor and at least 16GB ram). Up-to-date Windows 11
- A Full HD or 4K video projector (adapted to the exhibition space)
- OR
- · A large Full HD or 4K flat screen
- OR

• A full HD or 4K LED screen

With cabling to broadcast the image from the PC

ROOM AND SCENOGRAPHY

• For video projection: the installation must be set up in a black or otherwise dark room that allows a good projection. Image contrast should be adjusted so that video black does not appear, only the white of the digits.

• On a flat screen or LED screen: no particular recommendation, as long as the scenography is elegant.

TURN ON/OFF PROCEDURE AND MAINTENANCE

Standard switching on and off of PC and projector or screen. The application can be set to be opened automatically on startup.